CENG460 Computer Communication Networks

Physical Layer Internet Access

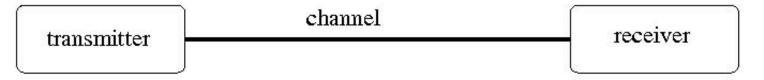
Communications Basics

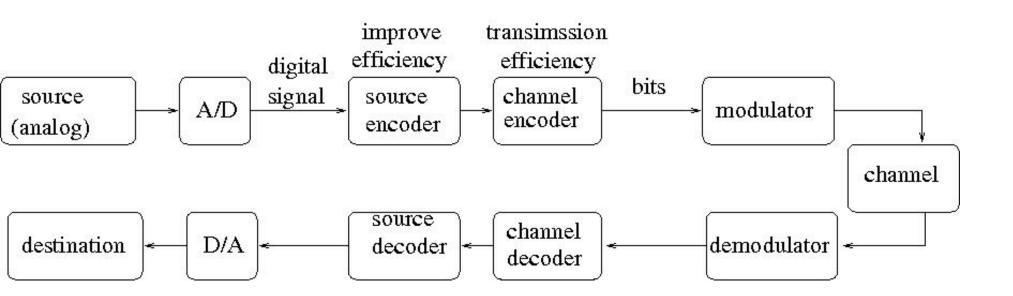
- Analog communication: the information in the form of an analog signal
- Digital communication: the message signal is in the digital form (e.g., binary sequences)

Why Digital?

- All digitized information sources "look" the same
- Control information such as address/routing can be easily accommodated
- Accurate and rapid storage and retrieval
- Encyption relatively easy
- Efficient regeneration of the coded signal along the transmission path
- Digital signal processing hardware circuits are easy to be implemented

Digital Communication System





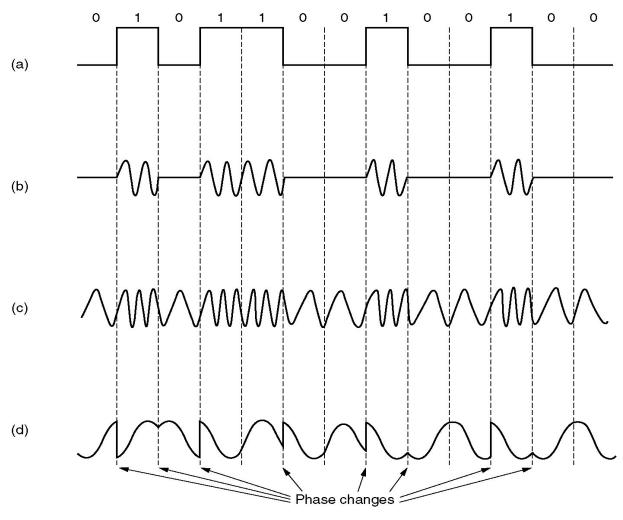
Why Modem?

- Signal in frequency domain
 - Fourier Analysis: any periodic function can be constructed as the sum of a number of sines and consines
 - Baseband DC (digital) signal has infinite harmonics

https://en.wikipedia.org/wiki/Fourier_transform#/media/File:Fourier_transform_time_and_frequency_domains_(small).gif

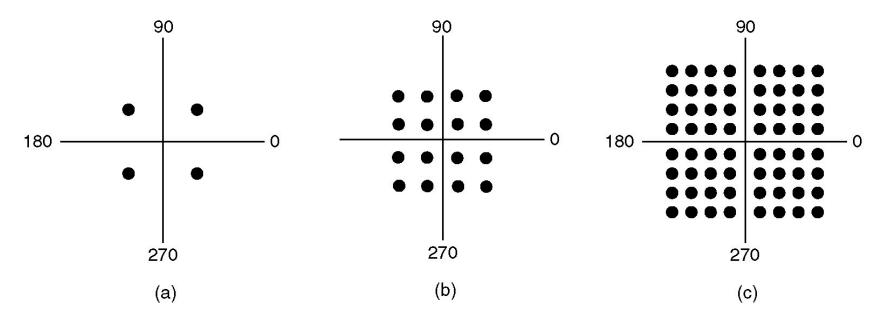
- Channel bandwidth: defined as the frequency between the highest and the lowest frequency that the channel can reliably transfer (without strong attenuation)
 - limited

More on Modems



- (a) A binary signal
- (b) Amplitude modulation
- (c) Frequency modulation
- (d) Phase modulation

Modems (2)



- (a) QPSK.
- (b) QAM-16.
- (c) QAM-64.

Channel capacity

- Nyquist limit (noiseless channel)
 - If an aribitrary signal has been run through a low-pass filter of bandwidth H, the filtered signal can be completely constructed by making only 2H samples per second.
 - $-2 H \log_2 V$ bps
 - bandwidth (Hz), baud, symbol, bit-per-second

Shannon limit

- Shannon limit (noisy channel)
 - $-H \log_2 (1+S/N)$ bps
 - telephone local loop: *H*=3000Hz; *S/N*=30dB
- Modulation (telephone local loop): amplitude/frequency/phase
 - more bits / symbol * 2.4K symbol / second

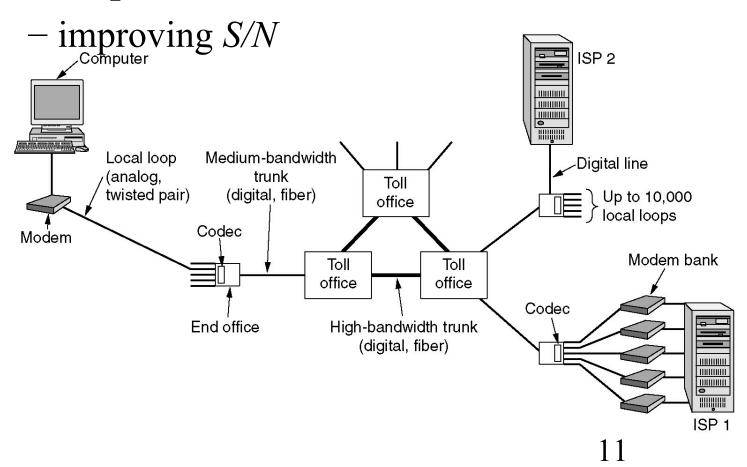
Internet access through phone line

- Analog dialup
 - Modem
 - telephone line
 - unshielded twisted pair (UTP)
 - up to 56Kbps downstream



Dialup ISP

• 56Kbps?

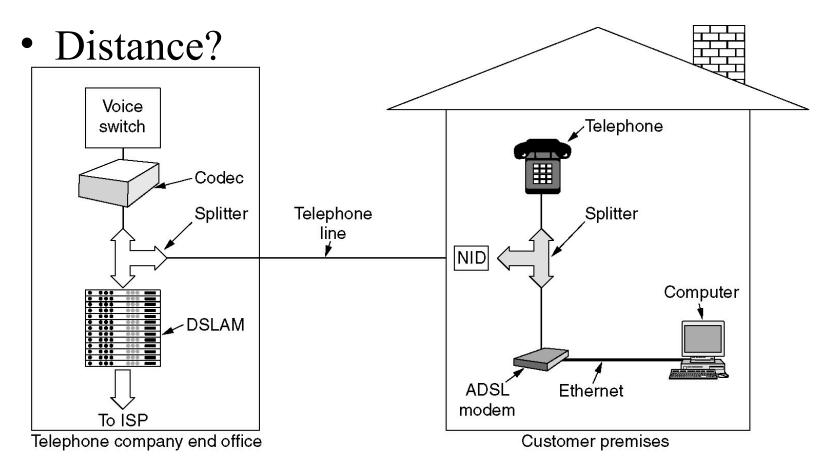


Digital subscriber lines

- Asymmetric DSL (ADSL)
 - free up more *H*
 - frequency division multiplexing (FDM)
 - or discrete multi-tone (DMT)
 - telephone: filter for regular phones
 - upstream: small bandwidth
 - downstream: larger bandwidth
 - DSL modem
 - Ethernet or USB connection to computer/router

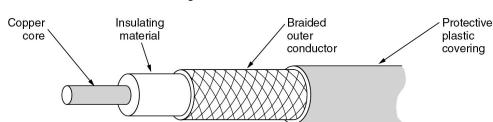


DSL ISP



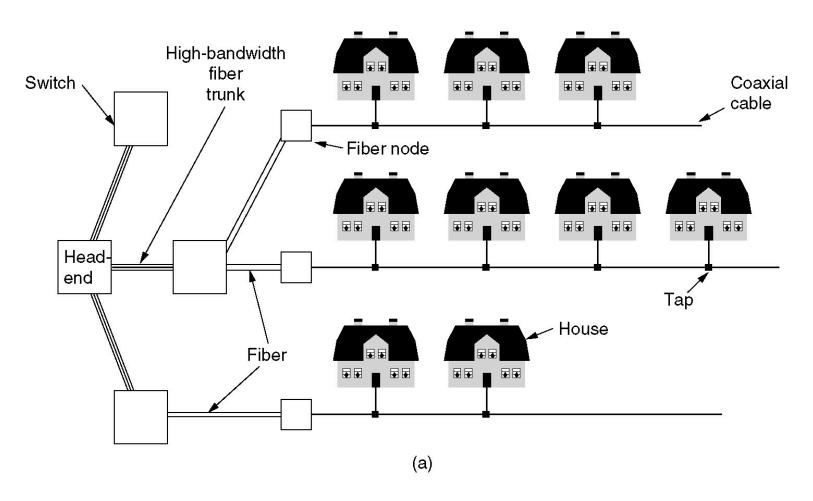
Internet access through cable line

- Traditionally, cable TV is 1-way broadcast
 - one-way amplifier
 - shared coaxial cable



- Internet access through HFC (DOCSIS)
 - two-way communication channels
 - small upstream bandwidth
 - larger downstream bandwidth
 - smaller (shared) cable segment
 - security

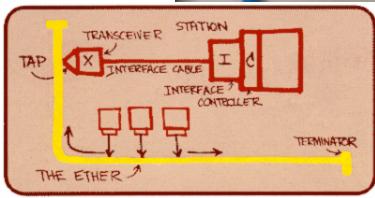
Cable ISP



Internet access through LAN

- UVicNet: switched Ethernet
 - RJ45 plug
 - UTP Cat3: 10Mbps
 - UTP Cat5: 100Mbps~1Gbps
 - UTP Cat6: 1Gbps~10Gbps
 - more twists per inch
- ResNet: 10Mbps switched
 - was 10Mbps shared





Internet access through WLAN

- WiFi (e.g., UVic AirNet)
 - 802.11b: 2.4GHz, 100ft@11Mbps
 - direct sequence spread spectrum
 - 11 overlapping channels
 - channel 1, 6, 11 independent
 - 802.11a: 5GHz, 54Mbps
 - orthogonal frequency division multiplexing
 - 802.11g: 2.4GHz, 54Mbps (OFDM)
 - 802.11n: 2.4GHz, 200 ~ 540 Mbps (OFDM +MIMO)
- Security



Internet access over the air

- Wireless MAN (metropolitan area network)
 - MMDS: 198MHz@2.5GHz
 - range: 25~50km; 3Mbps downstream 200Kbps up
 - LMDS: 1.3GHz@28~31GHz
 - range: 2~5km, line-of-sight!
 - wireless DSL: 36Gbps downstream 1Mbps up/sector
- IEEE 802.16: WiMax
 - 10~66GHz (802.16a: 2-11GHz NLOS), OFDM

Wireless*AN

- Personal area network
 - range: up to 10m
 - Bluetooth (802.15.1): 1Mbps; headset-to-phone
 - UWB (802.15.3a): 400Mbps; wireless USB
 - − Millimeter wave (802.15.3c): 1~ 3Gbps
- Local area network (802.11)
 - range: up to 100m
- Metropolitan area network (802.16)
 - range: up to 50km

Internet access through cellular

- Cellular systems
 - 1st generation (80's): analog voice (9.6Kbps)
 - AMPS: cells, frequency reuse, cell split; FDMA
 - base station, mobile switching center, handoff
 - 2G (90's): digital voice (14.4Kbps)
 - TDMA, GSM, CDMA
 - 2.5G (~100Kbps): GPRS, EDGE, EV-DO, EV-DV
 - 3G: digital voice and data (384Kbps, 2Mbps)
 - WCDMA, CDMA2000, TD-SCDMA
 - 4G: multimedia services
 - Mobile WiMAX (802.16e), LTE
 - 5G: eMBB, URLLC, mMTC

Summary

- Internet access
 - phone line: dialup, DSL
 - cable line
 - LAN: Ethernet
 - wireless: WiFi, WiMax, cellular
- Explore further
 - compare your Internet access with your friend's
 - FTTH: fiber to the home!

Next

• Internet backbone